A FEASIBLE POINT ALGORITHM FOR NONLINEAR CONSTRAINED OPTIMIZATION with Applications to Parameter Identification in Structural Mechanics

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We consider the nonlinear constrained optimization program:

$$egin{array}{ll} {
m minimize} & f(x)\ {
m subject to} & g(x)\leqslant 0, g\in \mathbb{R}^m\ {
m and} & h(x)=0, h\in \mathbb{R}^p \end{array}$$

where:

$$f: \mathbb{R}^n \to \mathbb{R}, g: \mathbb{R}^n \to \mathbb{R}^m$$
 and $h: \mathbb{R}^n \to \mathbb{R}^p$

f(x), g(x) and h(x) are smooth functions, not necessarily convex.

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- We present a general approach for interior point algorithms to solve the nonlinear constrained optimization problem.
- Given an initial estimate *x* of at the interior of the inequality constraints, these algorithms define a sequence of interior points with the objective reduced at each iteration.
- By this technique, first order, quasi Newton or Newton algorithms can be obtained.

In this talk, we present:

- A FEASIBLE DIRECTION ALGORITHM At each point a descent feasible direction is obtained. Then, an inaccurate line search is done to get a new interior point with a reasonable decrease of the objective.
- A FEASIBLE ARC ALGORITHM The line search is done along an arc.

The present approach is:

- Simple to code, strong and efficient.
- It does not involve penalty functions, active set strategies or Quadratic Programming subproblems.
- It merely requires to solve two linear systems with the same matrix at each iteration and to perform an inaccurate line search.
- In practical applications, more efficient algorithms can be obtained by taking advantage of the structure of the problem and particularities of the functions in it.

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- Our approach is based on FDIPA The Interior Point Algorithm for Standart Nonlinear Constrained Optimization.
- Following we shall describe FDIPA and the basic ideas involved in it.
- Herskovits, J., "A Feasible Directions Interior Point Technique For Nonlinear Optimization", Journal of Optimization Theory and Algorithms, 1998.
- Herskovits, J., "A two-stage feasible directions algorithm for nonlinear constrained optimization", Mathematical Programming, 1986.

- FDIPA is a general technique to solve nonlinear constrained optimization problems.
- Requires an initial point at the interior of the inequality constraints and generates a sequence of interior points.
- When the problem has only inequality constraints the objective function is reduced at each iteration.
- FDIPA only requires the solution of 2 linear systems with the same matrix at each iteration.
- FDIPA is very robust and it no requires parameters tuning.

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We describe now FDIPA and discuss the ideas involved in it, in the framework of the inequality constrained problem:

$$\begin{cases} \underset{x}{\text{minimize}} & f(x) \\ \text{subject to} & g(x) \leq 0 \end{cases}$$

Let be the feasible set:

$$\Omega \equiv \left\{ x \in \mathbb{R}^n : g(x) \leqslant 0 \right\}$$

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Definitions

- $d \in \mathbb{R}^n$ at $x \in \mathbb{R}^n$ is a descent direction for a smooth function $\phi(x) : \mathbb{R}^n \to \mathbb{R}$ if $d^T \nabla \phi(x) < 0$.
- $d \in \mathbb{R}^n$ is a feasible direction for the problem, at $x \in \Omega$, if for some $\theta(x) > 0$ we have $x + td \in \Omega$ for all $t \in [0, \theta(x)]$.
- A vector field d(x) defined on Ω is said to be a uniformly feasible directions field of the problem (2), if there exists a step length $\tau > 0$ such that $x + td(x) \in \Omega$ for all $t \in [0, \tau]$ and for all $x \in \Omega$. That is, $\tau \leq \theta(x)$ for $x \in \Omega$.

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Search Direction



FDIPA – Feasible Direction Interior Point Algorithm

- Parameter. $\xi \in (0, 1), \eta \in (0, 1), \varphi > 0$ e $\nu \in (0, 1)$.
- Data. $x \in int(\Omega_a)$, $\lambda \in \mathbb{R}^m_+$ and $B \in \mathbb{R}^{n \times n}$, where the initial quasi-Newton matrix is Symmetric and Positive Definite.
- Step 1. Computation of the search direction *d*.
 - (i) Solve the following linear systems to obtain $d_0, d_1 \in \mathbb{R}^n$ and $\lambda_0, \lambda_1 \in \mathbb{R}^m$.

$$\begin{bmatrix} B & \nabla g(x) \\ \Lambda \nabla g^{\top}(x) & G \end{bmatrix} \begin{bmatrix} d_0 & d_1 \\ \lambda_0 & \lambda_1 \end{bmatrix} = \begin{bmatrix} -\nabla f(x) & 0 \\ 0 & -\lambda \end{bmatrix}$$

If $d_0 = 0$, stop.

- (ii) If $d_1^{\top} \nabla f(x) > 0$, compute $\rho = \min \left\{ \varphi \| d_0 \|^2, (\xi 1) \frac{d_0^{\top} \nabla f(x)}{d_1^{\top} \nabla f(x)} \right\}$ Otherwise, compute $\rho = \varphi \| d_0 \|^2$
- (iii) Compute the search direction $d = d_0 + \rho d_1$.

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FDIPA – Feasible Direction Interior Point Algorithm

• Step 2. Line Search.

Find *t*, the first element of $\{1, \nu, \nu^2, \nu^3...\}$ such that

$$f(x + td) \leq f(x) + t.\eta.d^{\top} \nabla f(x)$$

and

$$egin{aligned} g_i(x+td) < 0, & ar\lambda_i \geq 0, \ g_i(x+td) \leq g_i(x), & ar\lambda_i < 0. \end{aligned}$$

Step 3. Updates.

- (i) Update the new point by x = x + td.
- (ii) Define a new value for $B \in \mathbb{R}^{m \times m}$ symmetric and positive definite.
- (iii) Define a new value for $\lambda \in \mathbb{R}^m_+$
- (iv) Go to Step 1.

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- At each point FDIPA computes first a **Search Direction** that is a **Feasible Descent Direction** of the problem
- Then, through a line search procedure, a new feasible point with a lower cost, is obtained
- In fact, the search directions constitute a Uniformly Feasible Directions Field

Karush-Kuhn-Tucker optimality conditions:

If x is a local minimum, then

$$abla f(x) +
abla g(x) \lambda = 0$$
 $G(x) \lambda = 0$
 $g(x) \leqslant 0$
 $\lambda \geqslant 0$

where:

 $\lambda \in \mathbb{R}^m$ are the dual variables, and

G(x) diagonal matrix with $G_{ii}(x) = g_i(x)$.

In the present approach, we look for (x, λ) that satisfy KKT conditions.

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Assumptions

- There exists a real number *a* such that the set $\Omega_a \equiv \{x \in \Omega : f(x) \leq a\}$ is compact and has an interior Ω_a^0 .
- Each $x \in \Omega_a^0$ satisfy g(x) < 0.
- The functions *f* and *g* are continuously differentiable in Ω_a and their derivatives satisfy a Lipschitz condition.
- (Regularity Condition). For all Stationary Point $x^* \in \Omega_a$, the vectors $\nabla g_i(x^*)$, for *i* such that $g_i(x^*) = 0$, are linearly independent.

We propose Newton like iterations to solve the equations in KKT conditions:

$$abla f(x) +
abla g(x)\lambda = 0$$
 $G(x)\lambda = 0$

in such a way that each iterate satisfies the inequations:

 $g(x) \leqslant 0$ $\lambda \geqslant 0$

We define a function ψ such that:

$$\psi(x,\lambda) = 0 \iff \begin{cases} \nabla_x L(x,\lambda) = 0\\ \Lambda G(x) = 0 \end{cases}$$

The Jacobian matrix of ψ is:

$$\begin{bmatrix} B & \nabla g(x) \\ A \nabla g^{\mathsf{T}}(x) & G(x) \end{bmatrix}$$

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A Newton-like Iteration in (x, λ) for the equations in KKT condition is:

$$\begin{bmatrix} B & \nabla g(x) \\ \Lambda \nabla g^{\mathsf{T}}(x) & G(x) \end{bmatrix} \begin{bmatrix} x_0 - x \\ \lambda_0 - \lambda \end{bmatrix} = - \begin{bmatrix} \nabla f(x) + \nabla g(x)\lambda \\ G(x)\lambda \end{bmatrix}$$

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where:

 (x, λ) is the present point, (x_0, λ_0) is a new estimate.

 Λ is a diagonal matrix such that $\Lambda_{ii} = \lambda_i$.

We can take:

•
$$B = \nabla^2 f(x) + \sum_{i=1}^m \lambda_i \nabla^2 g(x)$$
: a Newton's Method;

- B : a quase-Newton approx.: Quasi-Newton;
- B = I: a First order method.

We define now the vector d_0 in the primal space, as

$$d_0 = x_0 - x$$

Then, we have:

$$Bd_0 + \nabla g(x)\lambda_0 = -\nabla f(x)$$

 $\Lambda \nabla g^T(x)d_0 + G(x)\lambda_0 = 0$

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We prove that, if;

- *B* is Positive Definite;
- λ > 0.

and

• $g(x) \leq 0;$

then:

- The system has an unique solution;
- d_0 is a descent direction of f(x).

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However, d_0 is not always a feasible direction.

In fact,

$$\Lambda \nabla g^{\mathsf{T}}(x) d_0 + G(x) \lambda_0 = 0$$

is equivalent to:

$$\lambda_i \nabla g_i^T(x) d_0 + g_i(x) \lambda_{0i}; \quad i = 1, \ldots, m$$

Thus, d_0 is not always feasible since is tangent to the active constraints.

Then, to obtain a feasible direction, a negative number is added in the right side:

$$\lambda_i \nabla g_i^T(x) d + g_i(x) \overline{\lambda}_i = -\rho \lambda_i \omega_i, \quad i = 1, \dots, m,$$

and we get a new perturbed system:

$$Bd + \nabla g(x)\overline{\lambda} = -\nabla f(x)$$
$$\Lambda \nabla g^{\mathsf{T}}(x)d + G(x)\overline{\lambda} = -\rho\lambda$$

where $\rho > 0$.

The negative number in the right hand side produces the effect of bending d_0 to the interior of the feasible region, being the deflection relative to each constraint proportional to ρ .

- As the deflection is proportional to ρ and d₀ is descent, by establishing upper bounds on ρ, it is possible to ensure that d is a descent direction also.
- Since $d_0^T \nabla f(x) < 0$, we can obtain these bounds by imposing:

$$\boldsymbol{d}^{\mathsf{T}} \nabla f(\boldsymbol{x}) \leqslant \alpha \boldsymbol{d}_0^{\mathsf{T}} \nabla f(\boldsymbol{x}),$$

which implies $d^T \nabla f(x) < 0$.

Let us consider

$$Bd_0 + \nabla g(x)\lambda_0 = -\nabla f(x)$$

 $\Lambda \nabla g^T(x)d_0 + G(x)\lambda_0 = 0$

and the auxiliary system of linear equations

$$Bd_1 + \nabla g(x)\lambda_1 = 0$$
$$A\nabla g^T(x)d_1 + G(x)\lambda_1 = -\lambda$$

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• We have that the roots of

$$Bd + \nabla g(x)\overline{\lambda} = -\nabla f(x)$$

 $\Lambda \nabla g^{\mathsf{T}}(x)d + G(x)\overline{\lambda} = -\rho\lambda$

are

$$d = d_0 + \rho d_1$$

and

$$\overline{\lambda} = \lambda_0 + \rho \lambda_1$$

• By substitution of $d = d_0 + \rho d_1$ in $d^T \nabla f(x) \leq \alpha d_0^T \nabla f(x)$, we get

$$\rho \leqslant (\alpha - 1) \frac{d_0^T \nabla f(x)}{d^T \nabla f(x)}$$

- in the case when $d_1^T \nabla f(x) > 0$
- Otherwise, any $\rho > 0$ holds.

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Search Direction



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- In fact, the search direction *d* constitutes an uniformly feasible directions field.
- To find a new primal point, an inaccurate line search is done in the direction of *d*.
- We look for a new interior point with a satisfactory decrease of the objective.
- Different updating rules can be employed to define a new λ positive.

• We extend Armijo's Line Search to this kind of interior point algorithms:

Compute *t*, the first number of the sequence $\{1, \nu, \nu^2, \nu^3, ...\}$, such that:

$$f(x + td) < f(x) + t\eta \nabla f^{\mathsf{T}}(x)d$$

and

$$g_i(x + td) < 0, if \ \overline{\lambda}_i \ge 0$$

or

$$g_i(x + td) \leqslant g_i(x)$$
, otherwise

- These conditions:
 - (i) Ensure a reasonable decrease of the function.
 - (ii) Only accept interior points.
 - (iii) Avoids saturation of non active constraints.
- In practice we employ more efficient line search procedures:
 - (i) An extension of Wolfe's rule, combined with interpolations of the functions.
 - (ii) An extension of Goldstein's rule, combined with interpolations of the functions.

Theoretical Results

- First we prove that the algorithm never fails, in particular that the linear systems have an unique solution.
- We prove that any sequence given by the algorithm converges to a KKT point for any way of updating, and, that verify the assumptions above.
- Moreover, converges to Karush-Kuhn- Tucker pair. Depending on the way of updating, global convergence in the dual space can also be obtained.

Theoretical Results

- Several practical applications and test problems were solved very efficiently with this algorithm.
- However for some problems with highly nonlinear constraints the unitary step length is not obtained and the rate of convergence is worst than superlinear.
- This effect is similar to the Maratos' effect for the feasible direction methods and occurs when the feasible direction supports a too short feasible segment.

The Feasible Arc technique avoids this effect.

Theoretical Results

- The arc search technique was first presented by Mayne and Polak, 1976.
- Painer and Tits, 1987, employed it in a feasible SQP algorithm.
- Panier, Tits and Herskovits, 1988 modified FD-IPA by including an arc search.
- All this methods require an additional SQP subproblem.
- With the present approach we only need to solve an additional linear system.

To include 2nd order information about the constraints: We compute the search direction d of the Feasible Directions Algorithm, and

$$\tilde{\omega}_i = g_i(x+d) - g_i(x) - \nabla g_i(x) d.$$

In effect:

$$\tilde{\omega}_i \approx \frac{1}{2} d^{ op} \nabla^2 g_i(x) d$$

That is, $\tilde{\omega}$ is an approximation of the 2nd derivative of $g_i(x)$ along d.

FAIPA – Feasible Direction Interior Point Algorithm

Finally,

i) The 2nd order correction \tilde{d} is computed by solving:

$$\begin{split} & B\tilde{d} + \nabla g(x)\tilde{\lambda} &= 0; \\ & \lambda \nabla g^{\top}(x)\tilde{d} + g(x)\tilde{\lambda} &= -\lambda \tilde{\omega}, \end{split}$$

ii) The feasible arc is defined as: $x^{k+1} = x^k + td + t^2 \tilde{d}$.

• Search Arc



We prove that:

- i) For any $x \in \Omega$, there is a $\theta(x) > 0$ such that $x = td + t^2 \tilde{d}$ for all $t \in [0, \theta(x)]$.
- ii) $\theta(x) > 1$ for x near enough of a Karush Kuhn Tucker Point.

FAIPA – Feasible Arc Interior Point Algorithm

- Parameter. $\xi \in (0, 1), \eta \in (0, 1), \varphi > 0$ e $\nu \in (0, 1)$.
- Data. $x \in int(\Omega_a), \omega \in \mathbb{R}^m_+, \lambda \in \mathbb{R}^m_+$ and $B \in \mathbb{R}^{n \times n}$, where the initial quasi-Newton matrix is Symmetric and Positive Definite.
- Step 1. Computation of the search direction *d*.

I

(i) Solve the following linear systems to obtain $d_0, d_1 \in \mathbb{R}^n$ and $\lambda_0, \lambda_1 \in \mathbb{R}^m$.

$$\begin{bmatrix} B & \nabla g(x) \\ \Lambda \nabla g^{\top}(x) & G \end{bmatrix} \begin{bmatrix} d_0 & d_1 \\ \lambda_0 & \lambda_1 \end{bmatrix} = \begin{bmatrix} -\nabla f(x) & 0 \\ 0 & -\Lambda \omega \end{bmatrix}$$
f $d_0 = 0$, stop.

- (ii) If $d_1^{\top} \nabla f(x) > 0$, compute $\rho = \min \left\{ \varphi \| d_0 \|^2, (\xi 1) \frac{d_0^{\top} \nabla f(x)}{d_1^{\top} \nabla f(x)} \right\}$ Otherwise, compute $\rho = \varphi \| d_0 \|^2$
- (iii) Compute the search direction $d = d_0 + \rho d_1$.

FAIPA – Feasible Arc Interior Point Algorithm

- Step 2. Compute $\tilde{\omega}^i$ and \tilde{d}
 - (i) Compute

$$ilde{\omega}^i = g_i(x+d) - g_i(x) -
abla g_i^ op(x) d$$

(ii) Solve the linear system:

$$\begin{split} B\tilde{d} + \nabla g(x)\tilde{\lambda} &= 0\\ \Lambda \nabla g^{\top}(x)\tilde{d} + G(x)\tilde{\lambda} &= \Lambda \tilde{\omega} \end{split}$$

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FAIPA – Feasible Arc Interior Point Algorithm

• Step 3. Arc Search.

Find *t*, the first element of $\{1, \nu, \nu^2, \nu^3 \dots\}$ such that

$$f(x + td + t^2 \tilde{d}) \leq f(x) + t.\eta.d^{\top} \nabla f(x)$$

and

$$egin{aligned} g_i(x+td+t^2 ilde{d}) < 0, & ar{\lambda}_i \geq 0, \ g_i(x+td+t^2 ilde{d}) \leq g_i(x), & ar{\lambda}_i < 0. \end{aligned}$$

• Step 4. Updates.

- (i) Update the new point by $x = x + td + t^2 \tilde{d}$.
- (ii) Define a new value for $B \in \mathbb{R}^{m \times m}$ symmetric and positive definite.
- (iii) Define a new value for $\lambda \in \mathbb{R}^m_+$
- (iv) Go to Step 1.

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Thanks!!!!!

