3D Tomography with Synchrotron Data

Eduardo X. Miqueles

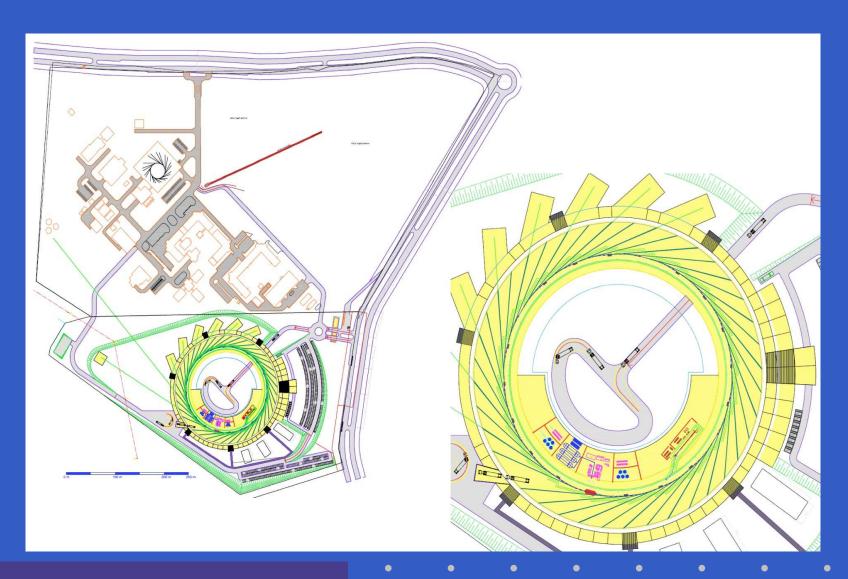
edu.miqueles@lnls.br

CNPEM - Brazilian Synchrotron Light Source Campinas, SP - Brazil

Light Source: 2nd generation



Future: 3rd generation



Applied Mathematics for everything!!



Applied Mathematics for everything!!



Micro-Tomography!!!

- Applied Mathematics for everything!!
- Micro-Tomography!!!
 - Transmission tomography

- Applied Mathematics for everything!!
- Micro-Tomography!!!
 - Transmission tomography
 - X-rays fluorescence tomography

Applied Mathematics for everything!!



- Micro-Tomography!!!
 - Transmission tomography
 - X-rays fluorescence tomography
 - Phase-contrast tomography

- Applied Mathematics for everything!!
- Micro-Tomography!!!
 - Transmission tomography
 - X-rays fluorescence tomography
 - Phase-contrast tomography
- 3D reconstruction

- Applied Mathematics for everything!!
- Micro-Tomography!!!
 - Transmission tomography
 - X-rays fluorescence tomography
 - Phase-contrast tomography
- 3D reconstruction
 - First approach: Stacking of 2D images

Always the same problem!



- Always the same problem!
 - Generalized Radon Transform:

- Always the same problem!
- Generalized Radon Transform:

$$p(t,\theta) = \mathcal{R}_{\omega}[f](t,\theta) \coloneqq \int_{\Omega(t,\theta)} f(x)\omega(x,\theta) ds$$

- Always the same problem!
- Generalized Radon Transform:

$$p(t,\theta) = \mathcal{R}_{\omega}[f](t,\theta) \coloneqq \int_{\Omega(t,\theta)} f(x)\omega(x,\theta) ds$$

• Given $p(t, \theta)$

- Always the same problem!
- Generalized Radon Transform:

$$p(t,\theta) = \mathcal{R}_{\omega}[f](t,\theta) \coloneqq \int_{\Omega(t,\theta)} f(x)\omega(x,\theta) ds$$

- Given $p(t, \theta)$
 - $f(x) = \mathbb{Q}[d(t,\theta)]$

- Always the same problem!
- Generalized Radon Transform:

$$p(t,\theta) = \mathcal{R}_{\omega}[f](t,\theta) \coloneqq \int_{\Omega(t,\theta)} f(x)\omega(x,\theta) ds$$

- Given $p(t, \theta)$
 - $f(x) = \mathbb{Q}[d(t,\theta)]$
 - Q: your "favorite" reconstruction algorithm!

"Filtered Backprojection": FBP

"Filtered Backprojection": FBP

$$f(x) = \int_0^{\pi} q(x \cdot \xi_{\theta}, \theta) d\theta$$

Backprojection

"Filtered Backprojection": FBP

$$f(x) = \int_0^{\pi} q(x \cdot \xi_{\theta}, \theta) d\theta +$$
Backprojection

"Filtered Backprojection": FBP

$$f(x) = \int_0^{\pi} q(x \cdot \xi_{\theta}, \theta) d\theta + \boxed{q(t, \theta) = p(t, \theta) * \sigma(t)}$$
Backprojection
Filtering

"Filtered Backprojection": FBP

$$f(x) = \int_0^{\pi} q(x \cdot \xi_{\theta}, \theta) d\theta + \boxed{q(t, \theta) = p(t, \theta) * \sigma(t)}$$
Backprojection
Filtering

So,

"Filtered Backprojection": FBP

$$f(x) = \int_0^{\pi} q(x \cdot \xi_{\theta}, \theta) d\theta + \boxed{q(t, \theta) = p(t, \theta) * \sigma(t)}$$
Backprojection
Filtering

So,

$$f = \mathcal{B}[q]$$
 Expensive part $q = \mathbb{F}[p]$ Non-expensive part (FFT)

$$f(x) pprox \sum_{k=0}^{N-1} q(x \cdot \xi_k, \theta_k) \Delta \theta_k \Rightarrow \text{Cost: } O(N)$$

$$f(x) pprox \sum_{k=0}^{N-1} q(x \cdot \xi_k, \theta_k) \Delta \theta_k \Rightarrow \text{Cost: } O(N)$$

$$x \in \{x_1, \dots, x_{N^2}\}$$

$$f(x) pprox \sum_{k=0}^{N-1} q(x \cdot \xi_k, \theta_k) \Delta \theta_k \Rightarrow \text{Cost: } O(N)$$

- $x \in \{x_1, \dots, x_{N^2}\}$
- Reconstruction cost: $N^2 \times O(N) = O(N^3)$

$$f(x) pprox \sum_{k=0}^{N-1} q(x \cdot \xi_k, \theta_k) \Delta \theta_k \Rightarrow \text{Cost: } O(N)$$

- $x \in \{x_1, \dots, x_{N^2}\}$
- Reconstruction cost: $N^2 \times O(N) = O(N^3)$

• 3D:

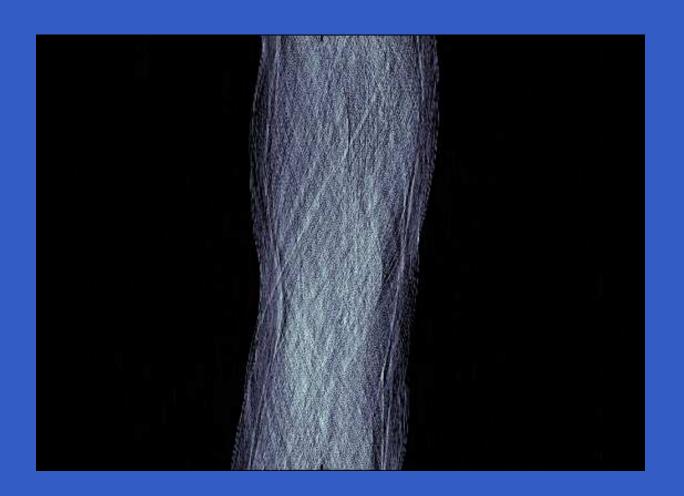
$$f(x) pprox \sum_{k=0}^{N-1} q(x \cdot \xi_k, \theta_k) \Delta \theta_k \Rightarrow \text{Cost: } O(N)$$

- $x \in \{x_1, \dots, x_{N^2}\}$
- Reconstruction cost: $N^2 \times O(N) = O(N^3)$
- 3D:
 N slices

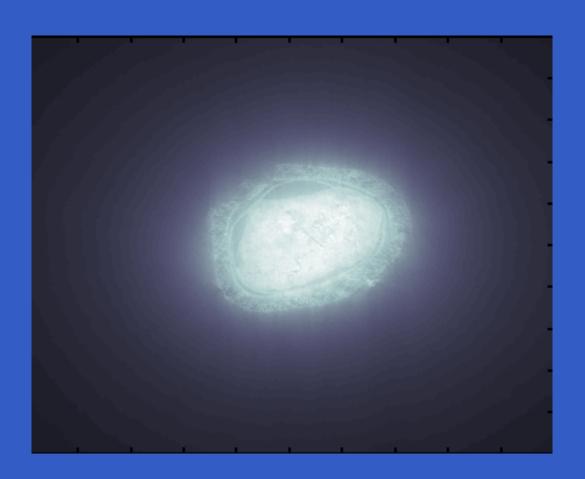
$$f(x) pprox \sum_{k=0}^{N-1} q(x \cdot \xi_k, \theta_k) \Delta \theta_k \Rightarrow \text{Cost: } O(N)$$

- $x \in \{x_1, \dots, x_{N^2}\}$
- Reconstruction cost: $N^2 \times O(N) = O(N^3)$
- 3D: $N ext{ slices} \Rightarrow ext{total cost: } O(N^4)$

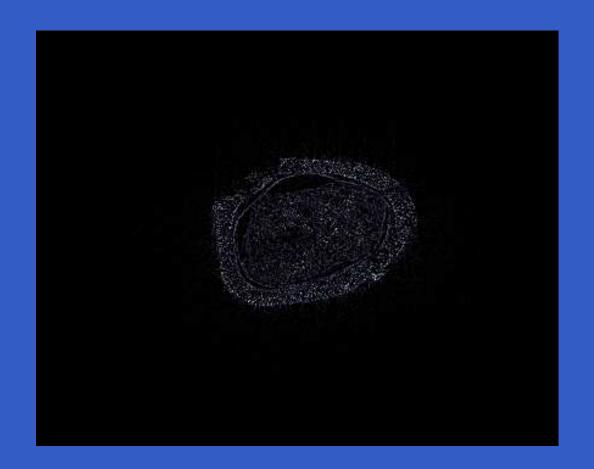
Real sinogram: Fiber



Backprojection



Filtered Backprojection



Why should we insist on this?

For <u>faster</u> reconstruction!

- For <u>faster</u> reconstruction!
- Because my boss want it!

- For faster reconstruction!
- Because my boss want it!

- For <u>faster</u> reconstruction!
- Because my boss want it!

$$f^{(k+1)} = f^{(k)} + \mathscr{D}$$

- For <u>faster</u> reconstruction!
- Because my boss want it!

$$f^{(k+1)} = f^{(k)} + \mathcal{D}(f^{(k)},$$

- For <u>faster</u> reconstruction!
- Because my boss want it! 😊

$$f^{(k+1)} = f^{(k)} + \mathcal{D}(f^{(k)}, \mathbb{R}f^{(k)},$$

- For <u>faster</u> reconstruction!
- Because my boss want it!

$$f^{(k+1)} = f^{(k)} + \mathcal{D}(f^{(k)}, \mathbb{R}f^{(k)}, \mathcal{B}p^{(k)})$$

$$\mathcal{B}[p](x) = \int_0^{\pi} p(x \cdot \xi_{\theta}, \theta) d\theta$$

$$\mathcal{B}[p](x) = \int_0^{\pi} p(x \cdot \xi_{\theta}, \theta) d\theta$$

"Easy" to show that (work in progress):

$$\mathcal{B}[p](x) = \int_0^{\pi} p(x \cdot \xi_{\theta}, \theta) d\theta$$

"Easy" to show that (work in progress):

$$\mathcal{B}[p](x) = \int_{\mathbb{R}^2} \hat{p}(y) \delta(y \cdot (y - x)) dy$$

$$\mathcal{B}[p](x) = \int_0^{\pi} p(x \cdot \xi_{\theta}, \theta) d\theta$$

"Easy" to show that (work in progress):

$$\mathcal{B}[p](x) = \int_{\mathbb{R}^2} \hat{p}(y) \delta(y \cdot (y - x)) dy$$

 $\hat{p}(y)$: sinogram @ cartesian coordinates

$$\mathcal{B}[p](x) = \int_0^{\pi} p(x \cdot \xi_{\theta}, \theta) d\theta$$

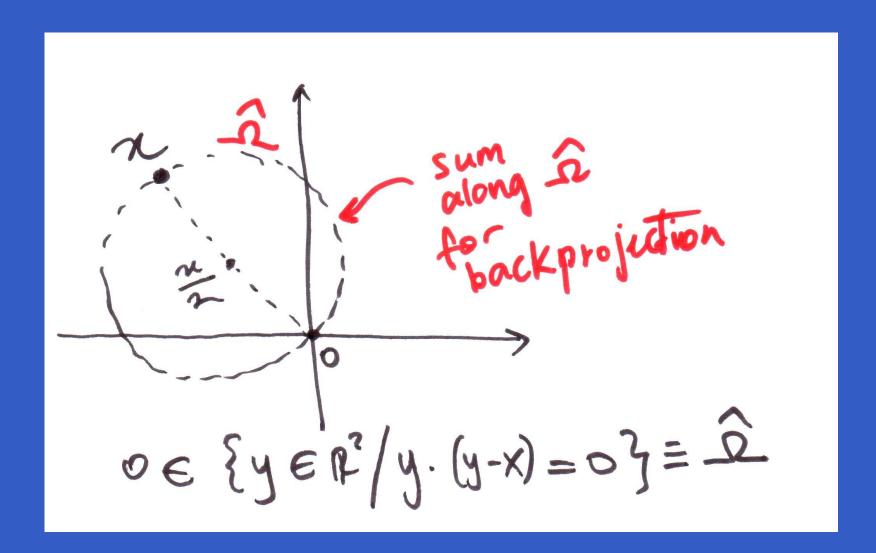
"Easy" to show that (work in progress):

$$\mathcal{B}[p](x) = \int_{\mathbb{R}^2} \hat{p}(y) \delta(y \cdot (y - x)) dy$$

• $\hat{p}(y)$: sinogram @ cartesian coordinates

$$y \cdot (y - x) = 0 \iff \|y - \frac{x}{2}\|_2 = \frac{1}{2}\|x\|_2$$

Geometrically...



Let
$$y = g(\mu)\xi_{\beta}$$
, $\xi_{\beta} = \begin{pmatrix} \cos \beta \\ \sin \beta \end{pmatrix}$

Let
$$y = g(\mu)\xi_{\beta}$$
, $\xi_{\beta} = \begin{pmatrix} \cos \beta \\ \sin \beta \end{pmatrix}$

Then

Let
$$y = g(\mu)\xi_{\beta}$$
, $\xi_{\beta} = \begin{pmatrix} \cos \beta \\ \sin \beta \end{pmatrix}$

Then

$$\mathcal{B}[p](f(\rho)\xi_{\theta}) = \int_{\mathbb{R}^{2}} \hat{p}(\mu,\beta)\delta\left(1 - \frac{g(\mu)}{g(\rho)}\cos(\beta - \theta)\right) \times \frac{|g'(\mu)g(\mu)|}{g(\mu)^{2}}d\mu d\beta$$

Let
$$y = g(\mu)\xi_{\beta}$$
, $\xi_{\beta} = \begin{pmatrix} \cos \beta \\ \sin \beta \end{pmatrix}$

Then

$$\mathcal{B}[p](f(\rho)\xi_{\theta}) = \int_{\mathbb{R}^{2}} \hat{p}(\mu,\beta)\delta\left(1 - \frac{g(\mu)}{g(\rho)}\cos(\beta - \theta)\right) \times \frac{|g'(\mu)g(\mu)|}{g(\mu)^{2}}d\mu d\beta$$

• $\hat{p}(\mu,\beta)$: sinogram @ coordinates (μ,β)

• If $g(\mu) = e^{\mu}$ then

• If $g(\mu) = e^{\mu}$ then

$$\mathcal{B}[p](f(\rho)\xi_{\theta}) = \int_{\mathbb{R}^2} \hat{p}(\mu,\beta) \mathcal{K}(\mu - \rho,\beta - \theta) d\mu d\beta$$

If $g(\mu) = e^{\mu}$ then

$$\mathcal{B}[p](f(\rho)\xi_{\theta}) = \int_{\mathbb{R}^2} \hat{p}(\mu,\beta) \mathcal{K}(\mu - \rho,\beta - \theta) d\mu d\beta$$

Kernel

$$\mathcal{K}(\sigma,\phi) = \delta \left(1 - e^{\sigma} \cos \phi\right)$$

• If $g(\mu) = e^{\mu}$ then

$$\mathcal{B}[p](f(\rho)\xi_{\theta}) = \int_{\mathbb{R}^2} \hat{p}(\mu,\beta) \mathcal{K}(\mu-\rho,\beta-\theta) d\mu d\beta$$

Kernel

$$\mathcal{K}(\sigma,\phi) = \delta \left(1 - e^{\sigma} \cos \phi\right)$$

Finally:

• If $g(\mu) = e^{\mu}$ then

$$\mathcal{B}[p](f(\rho)\xi_{\theta}) = \int_{\mathbb{R}^2} \hat{p}(\mu,\beta) \mathcal{K}(\mu - \rho,\beta - \theta) d\mu d\beta$$

Kernel

$$\mathcal{K}(\sigma,\phi) = \delta \left(1 - e^{\sigma} \cos \phi\right)$$

Finally:

• If $g(\mu) = e^{\mu}$ then

$$\mathcal{B}[p](f(\rho)\xi_{\theta}) = \int_{\mathbb{R}^2} \hat{p}(\mu,\beta) \mathcal{K}(\mu-\rho,\beta-\theta) d\mu d\beta$$

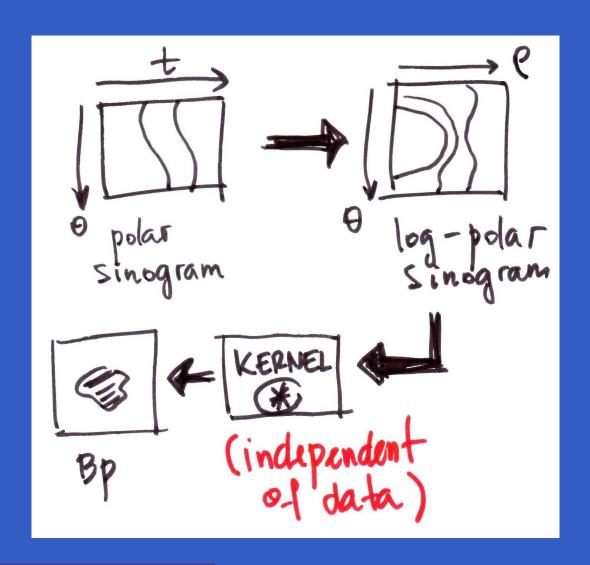
Kernel

$$\mathcal{K}(\sigma,\phi) = \delta \left(1 - e^{\sigma} \cos \phi\right)$$

Finally:

• ℓ, z are *log-polar* coordinates

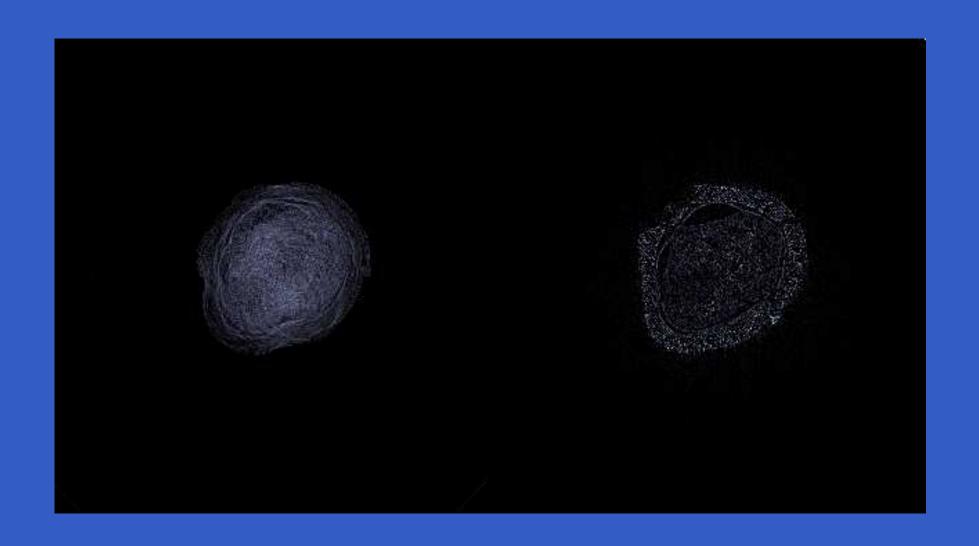
New paradigm for \mathcal{B}



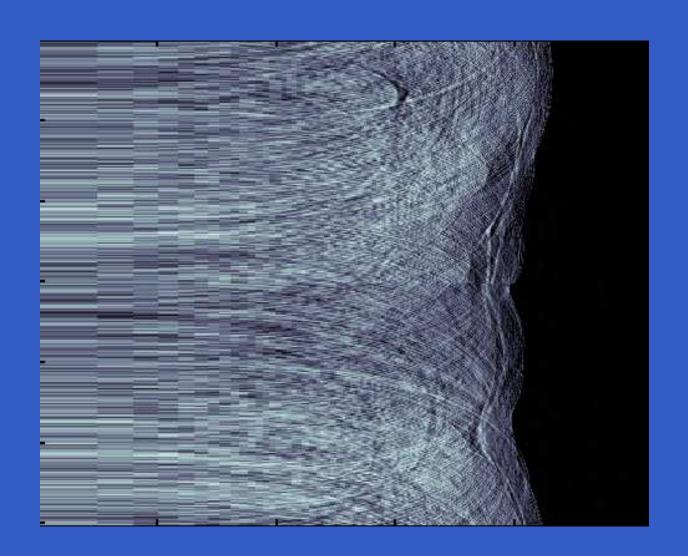
Example: cartesian sinogram



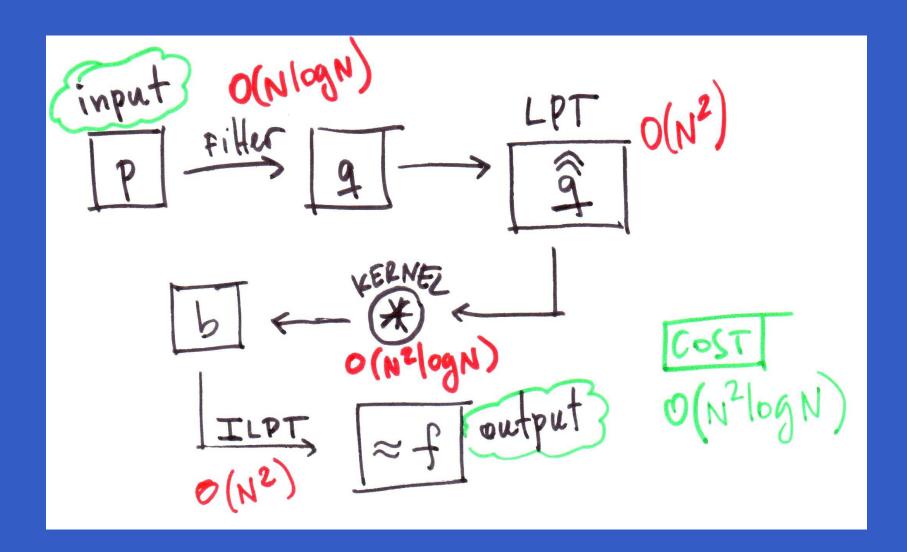
Example: cartesian sinogram × FBP



Example: log-polar sinogram



Fast 2D reconstruction



• Generalized transform \mathcal{B}_{ω}

• Generalized transform \mathcal{B}_{ω} (a) New algorithms

- Generalized transform \mathcal{B}_{ω}
 - (a) New algorithms
 - (b) Fluorescence: synchrotron data

- Generalized transform \mathcal{B}_{ω}
 - (a) New algorithms
 - (b) Fluorescence: synchrotron data
 - (c) SPECT: medical imaging

- Generalized transform \mathcal{B}_{ω}
 - (a) New algorithms
 - (b) Fluorescence: synchrotron data
 - (c) SPECT: medical imaging
- Fast iterative methods

- Generalized transform \mathcal{B}_{ω}
 - (a) New algorithms
 - (b) Fluorescence: synchrotron data
 - (c) SPECT: medical imaging
- Fast iterative methods
 - Expectation maximization

- Generalized transform \mathcal{B}_{ω}
 - (a) New algorithms
 - (b) Fluorescence: synchrotron data
 - (c) SPECT: medical imaging
- Fast iterative methods
 - Expectation maximization
 - Row-action maximum likelihood

- Generalized transform \mathcal{B}_{ω}
 - (a) New algorithms
 - (b) Fluorescence: synchrotron data
 - (c) SPECT: medical imaging
- Fast iterative methods
 - Expectation maximization
 - Row-action maximum likelihood
 - Others

Log-polar transform!! ©





Log-polar transform!! ©



fast and accurate?

Full 3D reconstruction @ ±3 minutes

- Full 3D reconstruction @ ±3 minutes
- More mathematicians to help me!



- Full 3D reconstruction @ ±3 minutes
- More mathematicians to help me!



Research:

- Full 3D reconstruction @ ±3 minutes
- More mathematicians to help me!



- Research:
 - New analytical methods!

- Full 3D reconstruction @ ±3 minutes
- More mathematicians to help me!



- Research:
 - New analytical methods!
 - Optimization methods!

- Full 3D reconstruction @ ±3 minutes
- More mathematicians to help me!



- Research:
 - New analytical methods!
 - Optimization methods!

Thanks to CNPEM/Brazilian Synchrotron Source